

# Optimization and Machine Learning

## Lecture 4: IP models to learn acyclic graphs

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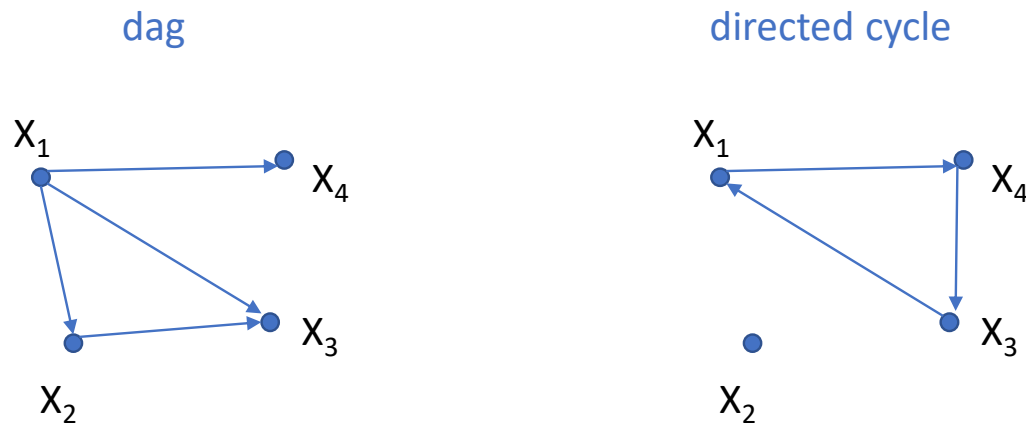
JPOC 13 Summer School, June 26-28, 2023  
University of Clermont-Ferrand

## Lecture 4 Outline

- ▶ Brief review of IP to learn rules/knowledge graphs
- ▶ Bayesian Network structure learning
- ▶ Integer Programming Formulation to find optimal scores
- ▶ Latent variables and IP methods
- ▶ Numerical Experiments

# Bayesian Network Structure Learning

Bayesian Network: Directed acyclic graph (DAG) representing conditional probability relationships between variables



$$P(X_1, X_2, X_3, X_4) = P(X_4|X_1)P(X_3|X_1, X_2)P(X_2|X_1)P(X_1)$$

BNSL Problem - Learn DAG from data:

DP methods: Koivisto, Sood '04, Silander, Myllymäki '06

A\* search: Yuan, Malone '13

Branch-and-bound: Campos, Ji '11

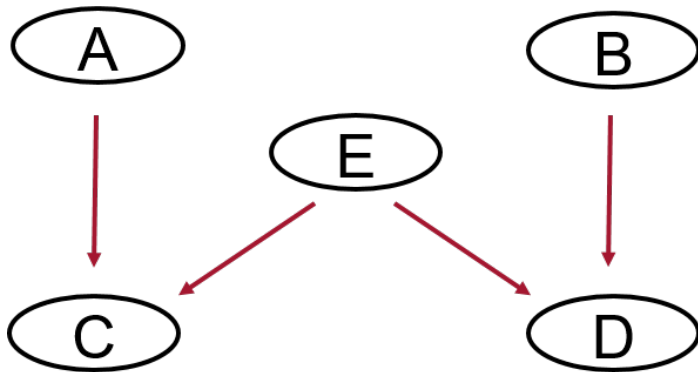
IP based solver GOBNILP: Bartlett, Cussens '13, '17

GOBNILP is a state-of-the-art method: Malone et. al. '17

# Causal Graphs/Causal BN

- ▶ Graphical Models where directed edges represent causal relationships
- ▶ DAG encodes *structural equations*

Directed Acyclic Graph

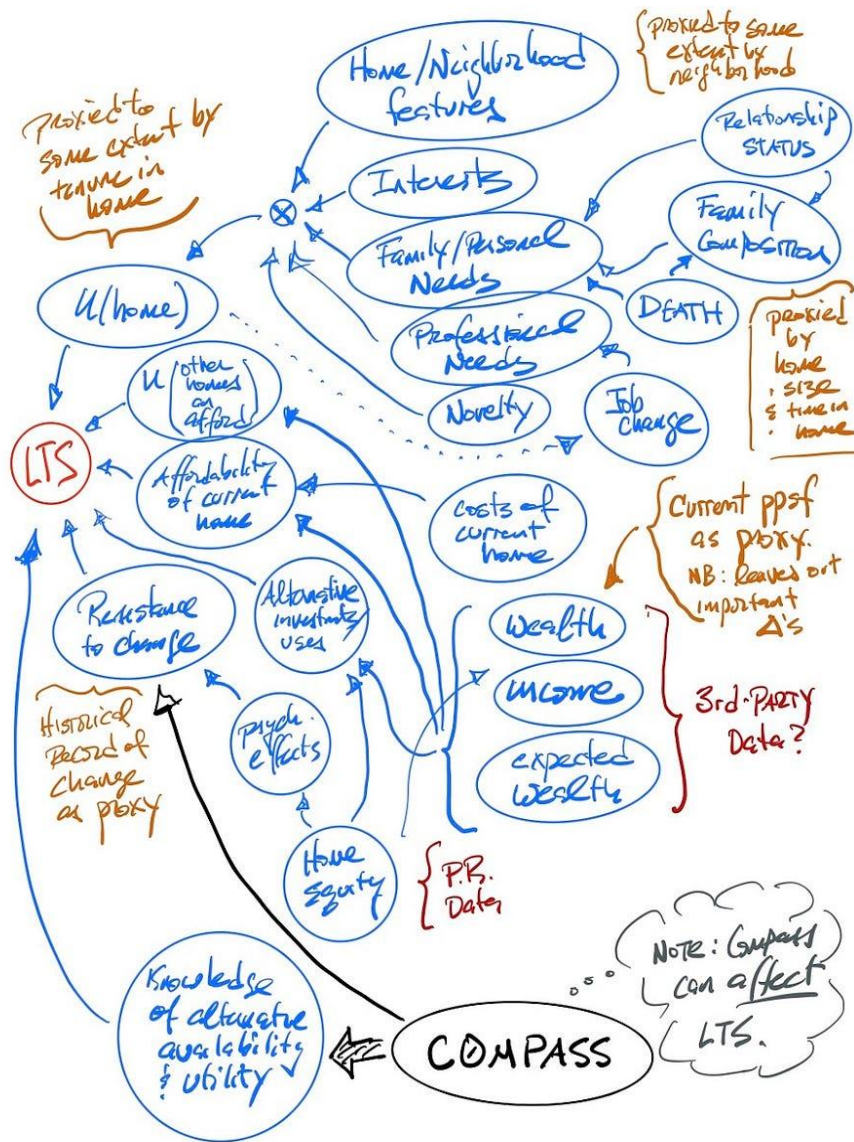


(Linear) Structural equations

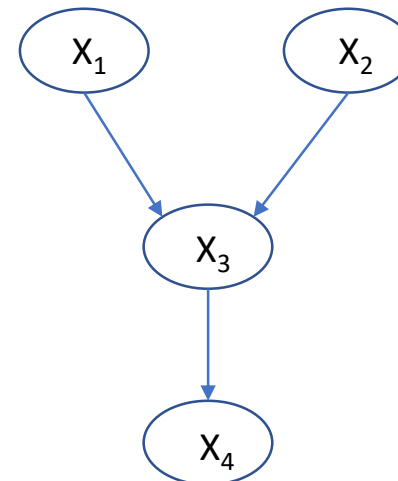
$$\Leftrightarrow \begin{cases} x_A = \epsilon_A \\ x_B = \epsilon_B \\ x_C = b_{CA}x_A + b_{CE}x_E + \epsilon_C \\ x_D = b_{DB}x_B + b_{DE}x_E + \epsilon_D \\ x_E = \epsilon_E \end{cases}$$

In a BN,  $X \rightarrow Y \rightarrow Z$  and  $X \leftarrow Y \leftarrow Z$  are indistinguishable.

# Creating causal graphs



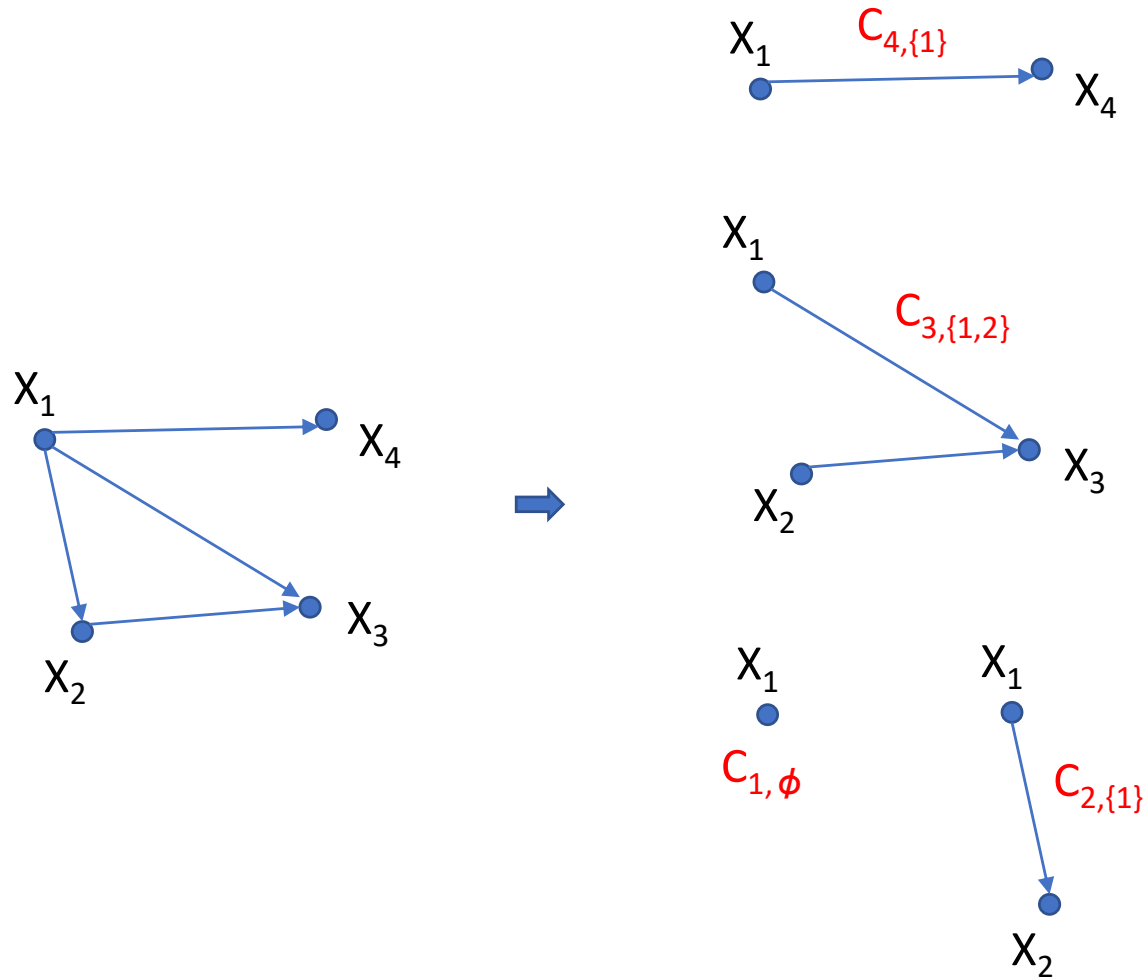
$X_1$	$X_2$	$X_3$	$X_4$
1	0	1	0
0	1	1	1
1	1	1	0
0	1	1	1
0	0	0	1



Foster, Ipeirotis 2022

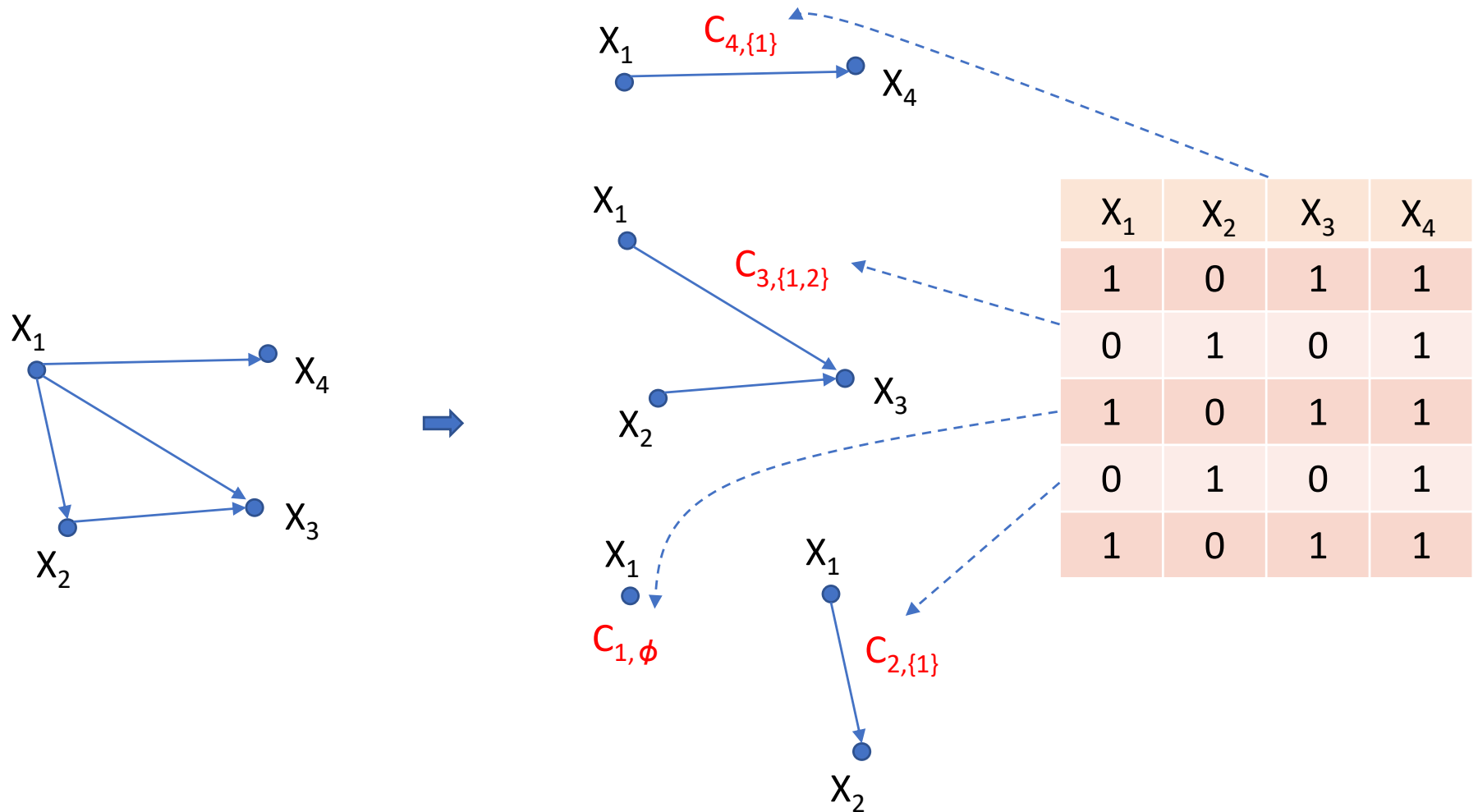
# Score decompositions for BNSL

Score of DAG is sum of scores of “in-stars” (inward directed star)



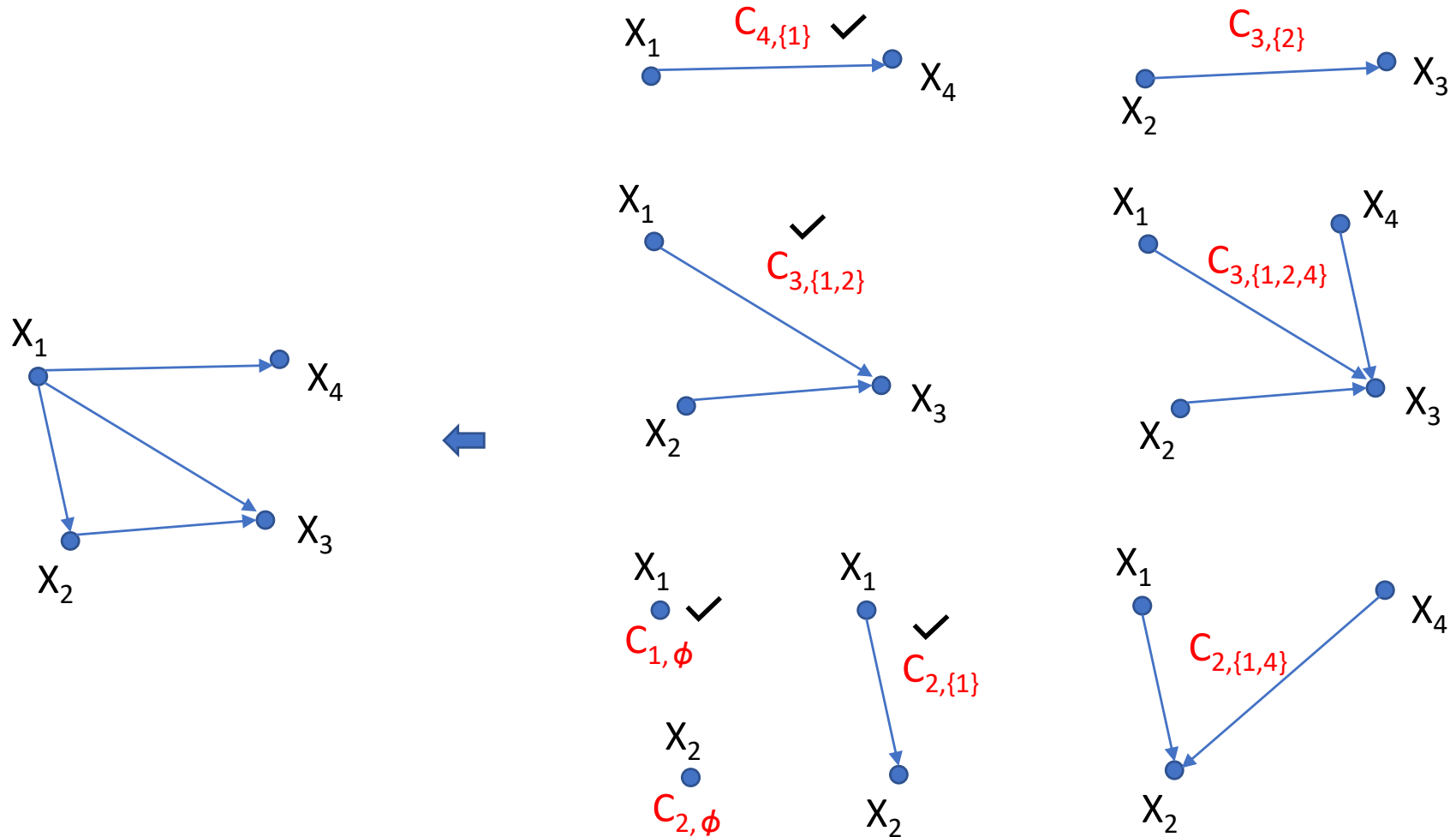
# Score calculation

Score of each “in-star” is calculated from data



# MIP for score based approach

MIP has one variable per in-star, equations choosing one in-star per node, and *cluster inequalities* preventing cycles.





## Opt. formulations

Notation: Node set -  $V = \{1, \dots, n\}$ ,  $P(i)$  = set of parent sets of  $i$ .

MIP (parent set variables):

$$\begin{aligned} \max \quad & \sum_{i \in V} \sum_{P \in P(i)} c_{i,P} z_{i,P} \\ & \sum_{P \in P(i)} z_{i,P} = 1, \quad \forall i \in V \\ & \sum_{i \in S, P \cap S = \emptyset} z_{i,P} \geq 1, \quad \forall S \subseteq V \quad * \\ & z_{i,P} \in \{0, 1\} \end{aligned}$$

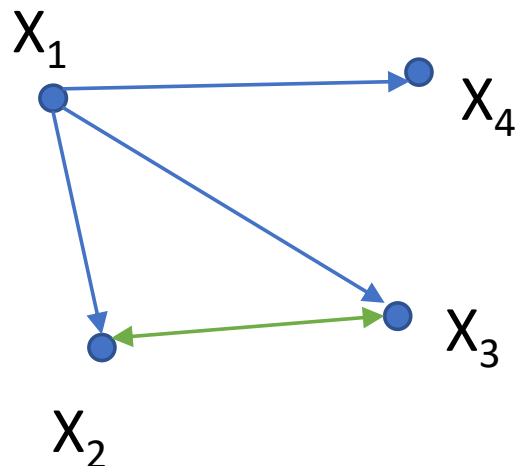
Jaakkola, Sontag, Globerson, Meila '10: cluster constraints(\*)

Bartlett, Cussens '13, 17: IP + software (GOBNILP)

Grotschel, Junger, Reinelt '85: Acyclic subgraph polytope

# Latent Variables

**Goal:** Learn causal network structures in the presence of latent vars.

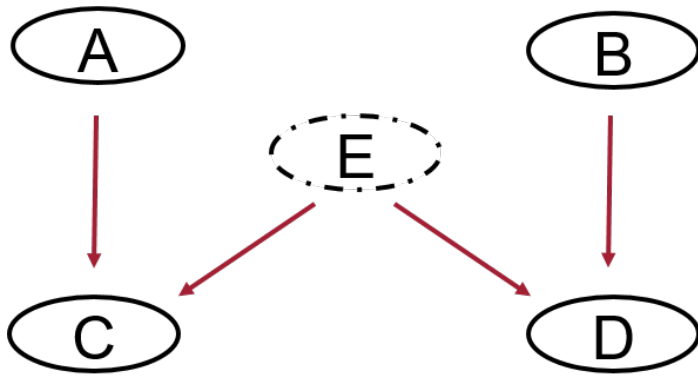


We use **ancestral acyclic directed mixed graphs** (with directed + bidirected edges) as models of data with latent confounders.

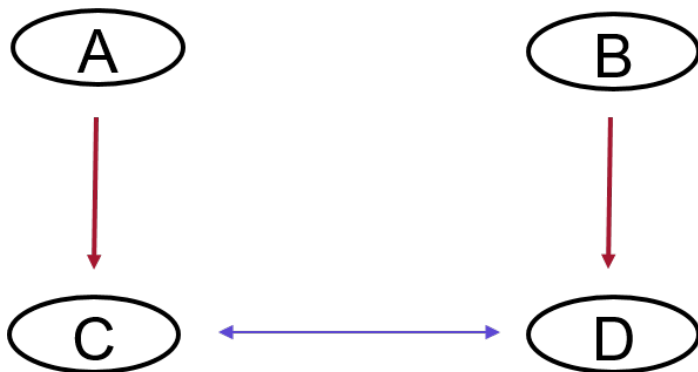
Chen, Dash, Gao '21: MIP formulation & first exact score-based method to find optimal AADMG for continuous Gaussian variables.

## Ancestral graphs (AGs)

- DAGs are not closed under marginalization!



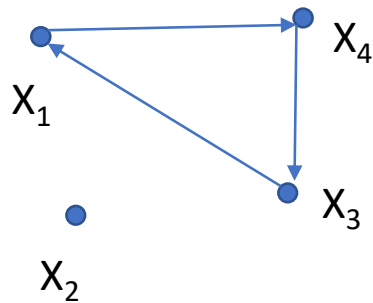
Ancestral graphs (Richardson and Spirtes '02)



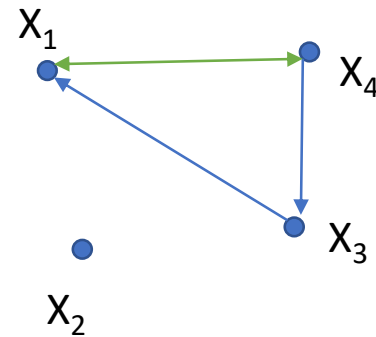
- Include all DAGs and are closed under marginalization
- Properties:
  - No directed cycles  
( $a \rightarrow b \rightarrow \dots \rightarrow a$ )
  - No almost directed cycles  
( $a \leftrightarrow b \rightarrow c \rightarrow \dots \rightarrow a$ )

# Forbidden structures

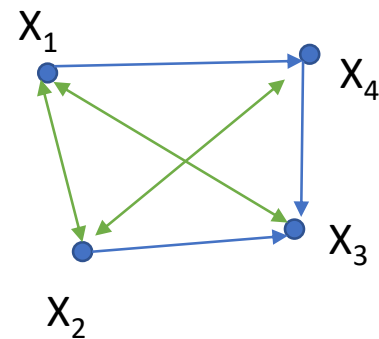
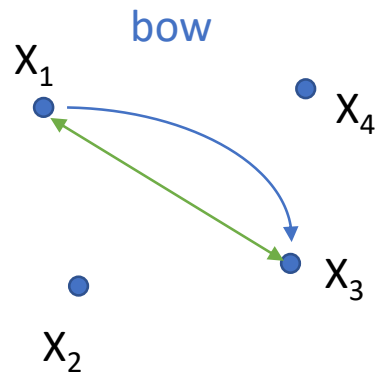
directed cycle



almost directed cycle



rooted arborescence +  
bidirected component



# Learning methods

## Constraint-based methods:

- ▶ Apply conditional independence test on the data to infer the graph structure: FCI (Sprites et al., '00), cFCI (Ramsey et al., '12)

## Score-based methods:

- ▶ Optimize a scoring criterion that measures the likelihood of the graph: GSMAG (Triantafillou and Tsamardinos, '16)

## Hybrid methods:

- ▶ Use both a scoring criterion and conditional independence tests: M<sup>3</sup>HC (Tsirlis et al., '18), SPo (Bernstein et al., '20), CCHM (Chobtham and Constantinou, '20)

Current score-based and hybrid methods are all greedy or local search algorithms!

## Scoring a DMG

- The BIC score (Schwarz '78) for graph  $\mathcal{G}$  is given by

$$\text{BIC}_{\mathcal{G}} = 2 \ln(l_{\mathcal{G}}(\hat{\Sigma})) - \ln(N)(2|V| + |E|)$$

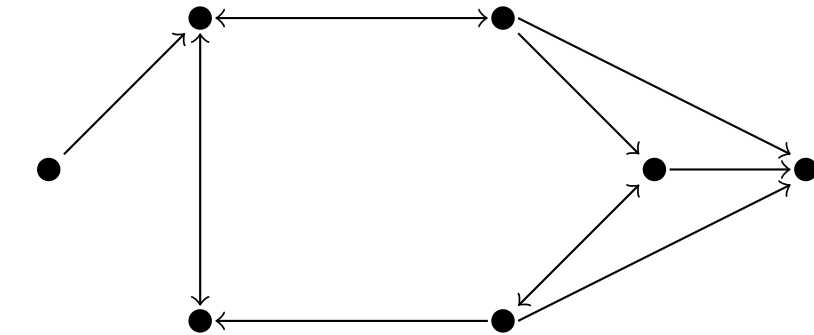
- The maximum log-likelihood  $\ln(l_{\mathcal{G}}(\hat{\Sigma}))$  can be decomposed by c-components in  $\mathcal{G}$  (Nowzohour et al., '17)

$$\ln(l_{\mathcal{G}}(\hat{\Sigma})) = -\frac{N}{2} \sum_{D \in \mathcal{D}} \left[ |D| \ln(2\pi) + \log\left(\frac{|\hat{\Sigma}_{\mathcal{G}_D}|}{\prod_{j \in \text{pa}_{\mathcal{G}}(D)} \hat{\sigma}_{Dj}^2}\right) + \frac{N-1}{N} \text{tr}(\hat{\Sigma}_{\mathcal{G}_D}^{-1} S_D - |\text{pa}_{\mathcal{G}}(D) \setminus D|) \right]$$

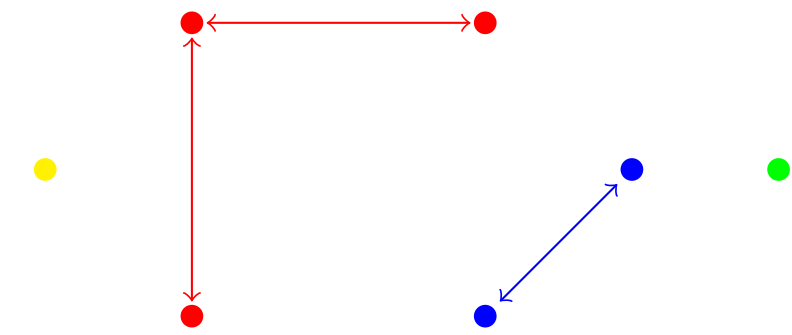
district = component defined by bidirected edges

c-component = district + in-edges per node in district

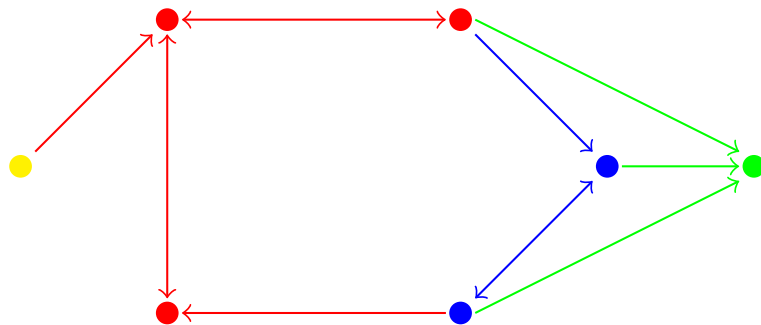
# Decomposition into c-components



Ancestral ADMG



Districts

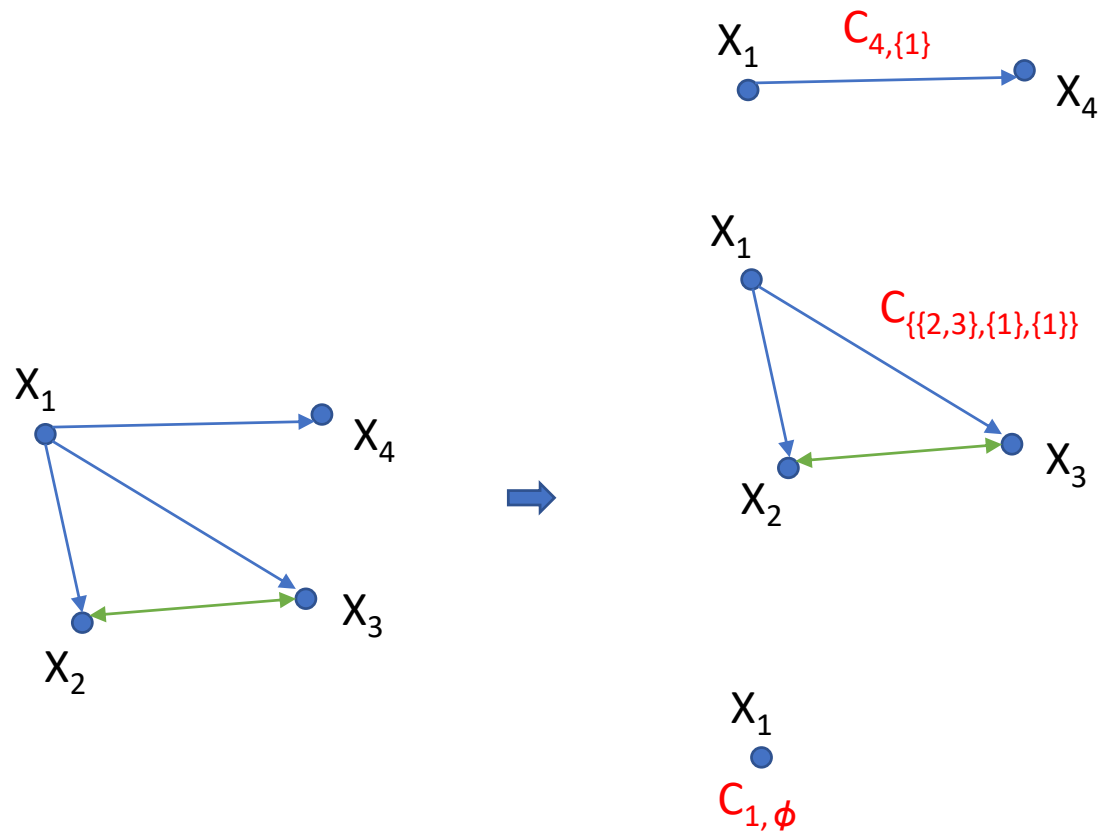


c-components

► We obtain a (BIC) score-maximizing ancestral ADMG for a set of continuous variables that follow a multivariate Gaussian distribution.

# Score decomposition for AADMG

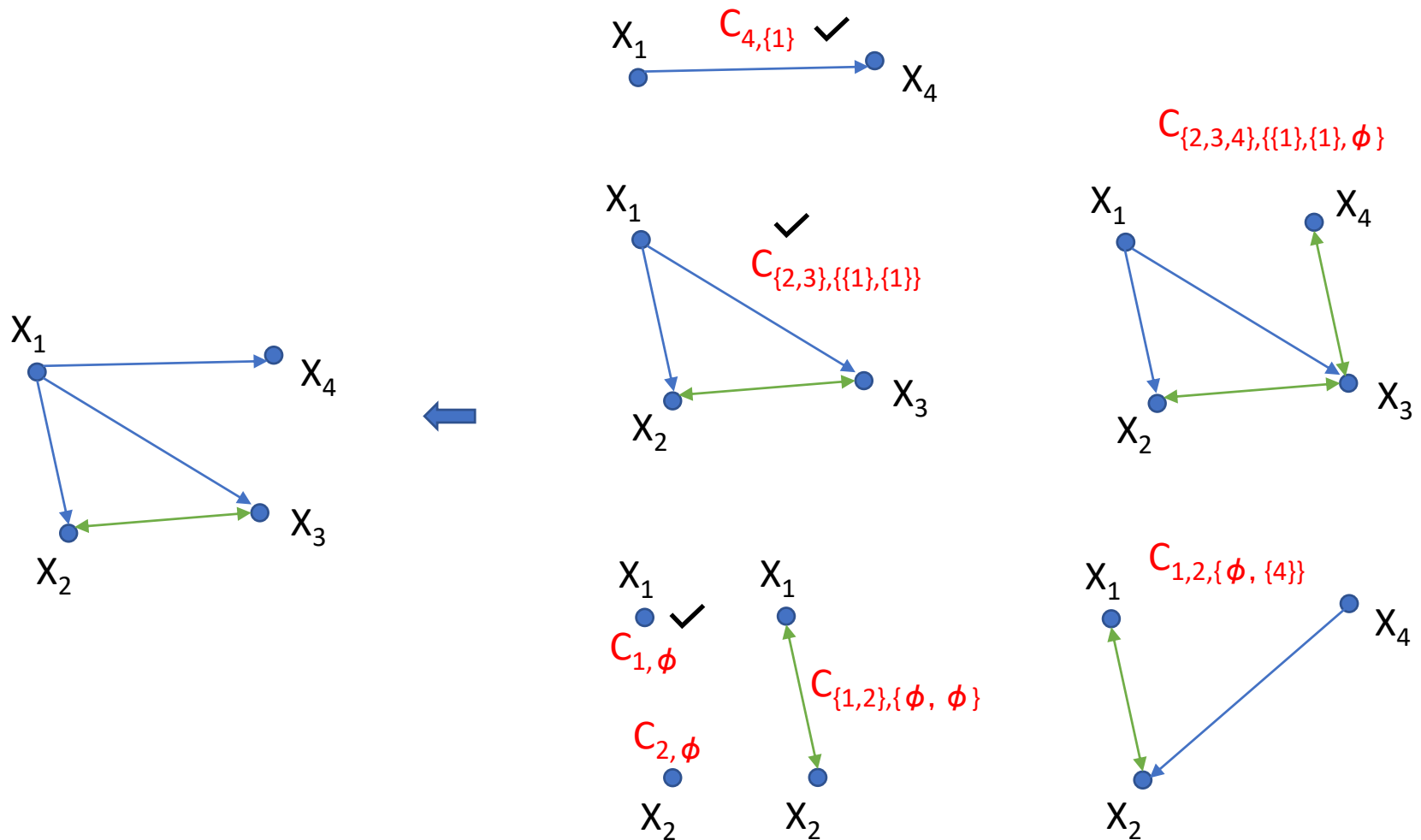
Score of AADMG is sum of scores of c-components





# Approach

**Our work:** Learn an AADMG with maximum score from c-components



## MIP formulation

Let  $\mathcal{C}$  be set of all c-components, and let  $D(C)$  be the district of a c-component  $C$ .

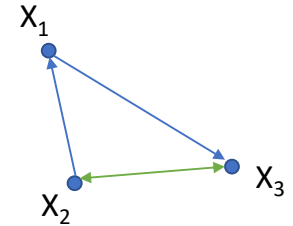
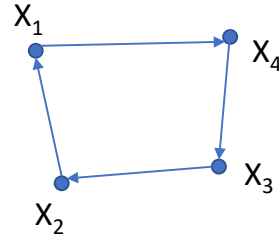
MIP to find optimal AADMG:

$$\begin{aligned} \max \quad & \sum_{c \in \mathcal{C}} s_C z_C \\ & \sum_{C: i \in D(C)} z_C = 1, \quad \forall i \in V \end{aligned}$$

$G(z)$  has no directed and almost directed cycles

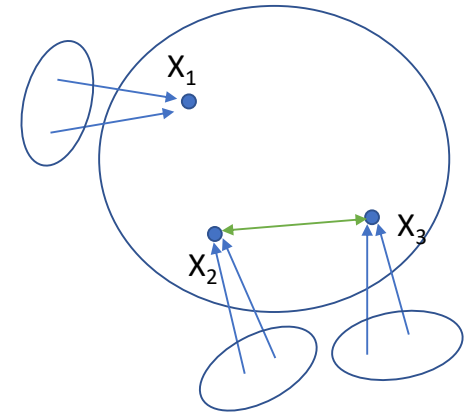
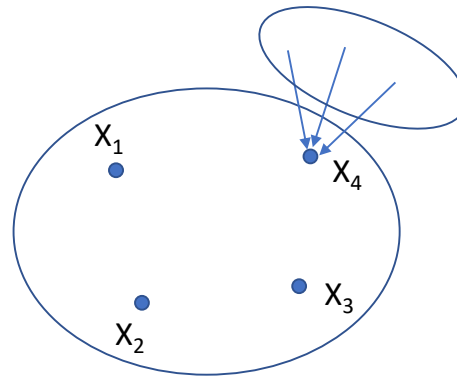
$$z_C \in \{0, 1\}$$

# Cutting planes to avoid cycles



Cluster Inequalities:

$$\sum_{i \in S, P \cap S = \emptyset} z_{i,P} \geq 1, \quad \forall S \subseteq V$$



Biccluster inequalities:  $(w_{i,j} = \sum_{C: i \leftrightarrow j \in D(C)} z_C)$

$$\sum_{v \in S \setminus \{i,j\}} \sum_{P: P \cap S = \emptyset} z_{v,P} + \sum_{P^1: P^1 \cap S = \emptyset} \sum_{P^2: P^2 \cap S = \emptyset} z_{i,j,P^1,P^2} \geq w_{i,j}$$

## Cutting planes generation

► Karger's ('93) random contraction algorithm for min-cut problems:  
Randomly contract edge  $ij$  with probability  $\propto$  edge weight

► *Separation heuristic* for cluster inequalities:

- Let  $\mu^k(S)$  denote the LHS of the cluster inequality at iteration  $k$  and

$$w_{ij}^k = \mu^k(\{i\}) + \mu^k(\{j\}) - \mu^k(\{i, j\}), \forall i, j$$

- At iteration  $k$ , randomly contract edge  $ij$  with probability  $\propto w_{ij}^k$
  - Remove nodes  $i$  and  $j$ , create a pseudo-node  $i'$  and replace all occurrences of  $i$  and  $j$  in the original graph by the pseudo-node
  - Repeat until  $\mu^k(\{i\}) < 1$  for some  $i \Rightarrow$  a violated cluster inequality
- Similar separation heuristic for bi-cluster inequalities

# Numerical Experiments

- Test set 1:
  1. Randomly generated DAGs with 20 nodes
  2.  $l = 2, 4, 6$  variables set to be latent
  3.  $d =$  remaining observed variables
  4. A sample of  $N = 1000/10,000$  realizations of observed variables per instance
- Candidate c-components:
  1. Single-node districts with up to three parents
  2. Two-node districts with up to one parent each node
- Compared methods:
  1. AGIP: our IP model
  2. DAGIP: our IP model with only single-node districts
  3. M<sup>3</sup>HC: a greedy hybrid method by Tsirlis et al. (2018)
  4. FCI: an exact constraint-based method by Sprites et al. (2000)
  5. cFCI: an exact constraint-based method by Ramsey et al. (2012)

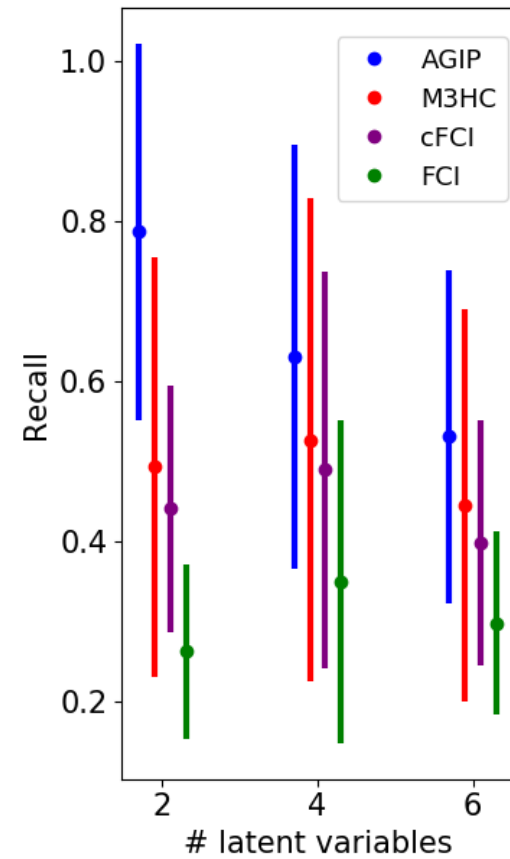
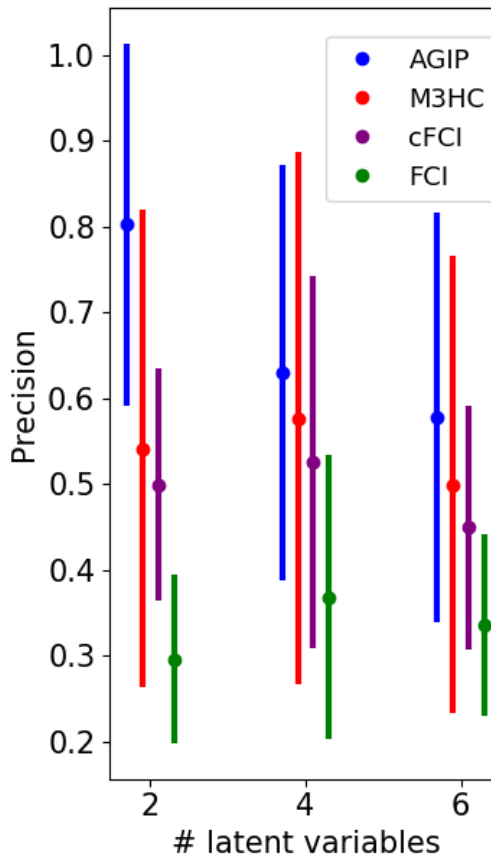
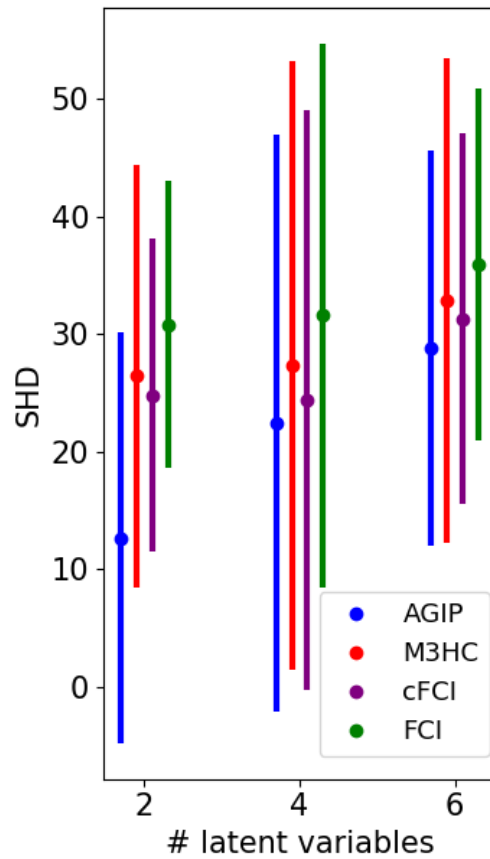
## Quality of formulation

20-node graphs;  $d$  = number of observed nodes,  $l$  = number of latent variables (removed from graph),  $N$  = number of samples.

$(d, l, N)$	Avg # bin vars before pruning	Avg # bin vars after pruning	Avg pruning time (s)	Avg root gap (%)	Avg soln. time (s)
(18, 2, 1000)	59229	4116	19.1	0.65	60.4
(16, 4, 1000)	39816	3590	13.6	0.43	41.0
(14, 6, 1000)	20671	1788	3.9	0.54	8.9
(18, 2, 10000)	59229	9038	33.0	0.67	323.2
(16, 4, 10000)	39816	7378	21.4	0.53	215.4
(14, 6, 10000)	20671	3786	6.4	0.56	47.2

## Results for varying number of latent vars.

$d = 18, l = 2, 4, 6, N = 10,000,$



## Current work

- Find optimal bow-free/arid graphs (supersets of AADMGs) using MIP

Use BSNL formulation, but extra variables for c-components with  $> 1$  node districts and no bows

MIP (parent set variables):

$$\begin{aligned} \max \quad & \sum_{i \in V} \sum_{P \in P(i)} c_{i,P} z_{i,P} \\ & \sum_{P \in P(i)} z_{i,P} = 1, \quad \forall i \in V \\ & \sum_{i \in S, P \cap S = \emptyset} z_{i,P} \geq 1, \quad \forall S \subseteq V \text{ *} \\ & z_{i,P} \in \{0, 1\} \end{aligned}$$



## Sparse instances

Dataset	Ground Truth	AADMG	Bow-free	Bhattacharya
0	-17741.6	<b>-17741.6</b>	<b>-17741.6</b>	-17765.1
1	-17508.5	<b>-17508.5</b>	<b>-17508.5</b>	-17511.9
2	-17872.5	-17871.2	-17871.2	<b>-17872.5</b>
3	-19055.6	-19093.6	<b>-19055.6</b>	-19123.7
4	-17888.1	-17884.1	-17881.6	-17908.4
5	-18584.9	-18595.5	<b>-18584.9</b>	-18625.4
6	-17791.2	-17790.1	-17789.5	-17795.6
7	-18964.8	-19010.8	-18964.8	-20438.8
8	-17562.1	-17562.1	-17562.1	-17565.6
9	-17627.9	-17655.9	-17627.9	-17681.6

Scores for sparse randomly generated datasets

Method	Precision			Recall		
	skeleton	dir.	bidir.	skeleton	dir	bidir
AADMG	0.906	0.711	0.450	0.950	0.818	0.283
Bow-free	0.969	0.812	0.633	0.975	0.873	0.517
Bhattacharya	0.830	0.749	0.179	0.949	0.774	0.383

Average results

## Medium density instances

Dataset	Ground Truth	AADMG	Bow-free	Bhattacharya	LP-heuristic
0	-19057.4	-19169.2	-19117.4	-19071.4	-19061.3
1	-19802.3	-20082.1	-19916.3	-19830.9	-19825.3
2	-20606.4	-21074.8	-20857.5	-20613.9	-20623.2
3	-21178.7	-21332.9	-21267.9	-21207.7	-21190.7
4	-20865.8	-20993.5	-20962.1	-20876.5	-20870.1
5	-18846.5	-19031.6	-18936.4	-18848.3	-18855.4
6	-21268.7	-21405.1	-21347.0	-21716.6	-21288.2
7	-18906.2	-18924.9	-18921.7	-18927.6	-18908.4
8	-22152.7	-22517.5	-22320.3	-22226.1	-22189.1
9	-21059.0	-21118.6	-21100.4	-21110.3	-21070.5

Method	Precision			Recall		
	skeleton	dir.	bidir.	skeleton	dir	bidir
AADMG	0.840	0.442	0.100	0.693	0.488	0.050
Bow-free	0.837	0.336	0.083	0.732	0.383	0.034
Bhattacharya	0.799	0.641	0.388	0.946	0.783	0.398
LP-heuristic	0.812	0.424	0.367	0.858	0.589	0.074

## Open questions

- ▶ How does one deal with the exponentially many variables
- ▶ Find valid inequalities for bounded indegree acyclic graphs

Cussens, Jarvisalo, Korhonen, Bartlett '17: detailed study of associated polytopes

# References

1. R. Chen, S. Dash, T. Gao, Integer programming for causal structure learning in the presence of latent variables. ICML 2021, PMLR 139:1550-1560.
2. J. Cussens, M. Jarvisalo, J. H. Korhonen, M. Bartlett, Bayesian Network Structure Learning with Integer Programming: Polytopes, Facets and Complexity, JAIR **58** (2017).